

Title of the Card Game: ASSHOLE

Objective: To go out first

Preparation for game play:

*The dealer shuffles the cards and deals them to each player until all are dealt.

*Players put the cards in order from lowest to highest (3—10, Jack, Queen, King, Ace)

*In all games except the first, the Asshole gives their two highest cards to the President and the Vice-Asshole gives their highest card to the Vice-President. Similarly, the President gives the Asshole any two cards and the Vice-President gives any card to the Vice-Asshole. Also, players sit according to their position as follows: President, Vice-President, Neutral players, Vice-Asshole, Asshole.

Important Cards:

Wild cards are JOKER and 2.

*One JOKER beats any card.

*One 2 beats any single except JOKER and any double. Two 2s beat any double. Three 2s beat any quadruple.

Gameplay rules:

*In all games except the first, which determines player positions and where the dealer plays first, the Asshole chooses the first card to be put down.

1. This lead can be a single or a combination, like a double or triple. Typically, the lead begins with low cards.
2. In order, players put down higher cards, matching the number of cards played in the lead.
3. When a player has no higher cards or they wish not put down a card for strategic reasons, they can “pass”. Once a player passes, they cannot play again during that round.
4. When all players have put down as many cards as possible in a round, the player who last put down a card retains the lead for the next round. Repeat steps #1-4 until all players have gone out.

*The first player to go out becomes the President of the next game. The second player to go out becomes the Vice-President. The second last player to go out becomes the Vice-Asshole and the final player to go out becomes the Asshole. All other players are considered Neutral. Every gets up and sits in the order of their rank for the next round.